

Tim Metcalf

Level Designer

Contact

timothy.metcalf.uk@gmail.com

www.timmetcalf.co.uk

07427404928

Key Skills

- Unreal Engine
- Houdini
- Visual Scripting
- 3DS Max
- Unity
- Adobe CC

Interests

- Fan of Level Design Lobby Podcast
- Lover of Sci Fi
- Absolutely love Game Jams can't resist them

UK, Gloucestershire

 www.linkedin.com/in/timmetcalf-

Profile

Games Design research intern at the University of Gloucestershire. I specialize in level design. I am maintaining a first at university and regularly attend Game Jam competitions to sharpen my skills.

Education

University of Gloucestershire - Computer Games Design - 2019-Present

- **Level Design**

Created levels using Unreal Engine 4 ranging from multiplayer to story driven experiences.

- **3D Art**

Modeled game ready assets using 3Ds Max, Houdini and Substance painter.

- **Experimental Games Development**

I was creative lead for a project. We developed a VR game in Unity, where the player must make tea or coffee for customers.

- **Game Engine Scripting**

Developed short first person level using basic scripting with C# in Unity.

Work Experience

Junior Technical Designer/Letters from '86

- Charity/passion based walking simulator project raising money for Ukraine
- Creating tools in Houdini and designing enviromental story telling

Mentoring/Assistant Lecturer

- Supporting Level Design lectures in Unreal Engine 4 (2020-2021)
- Assisting Technical Art with Houdini and Unreal lectures, as part of the Masters game dev course
- Instructing students in the ways of Houdini and VAT pipelines (2022)

Games Research Intern

- Designing branching stories for SpeakOut app
- Working with Cybertrust an organization with the aim of teaching children to stay safe online (2022)

IT Schools Africa Local Charity

- Supporting local charity that refurbishes computers for schools in Africa
- I helped resolve technical issues (2016 - 2019)

Achievements

- Created a piece of 3D art everyday for 50 days straight
- Duke of Edinburgh Gold, Bronze
- Organized a business networking event for charity where over 40 companies attended

References

George Hulm / Lead Technical Artist
Contact: [linkedin.com/in/georgehulm/](https://www.linkedin.com/in/georgehulm/)

Will Masek / Programmer (Firesprite)
Contact: [linkedin.com/in/wmasek/](https://www.linkedin.com/in/wmasek/)